

Promethean Board/ActivInspire Activity

For this assignment, you are required to create a lesson using the Promethean Board and the ActivInspire Software. The requirements for this activity are:

- Register with Promethean Planet <http://www.prometheanplanet.com/en/>
- Download the ActivInspire Software (if you do not want to download the software you will have to use the computer in Newby Hall – this will be available during our regularly scheduled class time and when other classes are not in session)
- Create a lesson using the resources available with ActivInspire
 - Your lesson can be over ANY Language Arts content and can be geared towards any grade level (K-5)
 - Your lesson must include at least 3 flipcharts (I am only requiring 3 flipcharts so that you spend more time getting to know the software and experimenting with the software)
 - You must include some sort of interactive activity on your flipcharts (at least one flipchart must be interactive). With interactive flipcharts, students can drag or click different items, students can fill in charts or diagrams, videos can be embedded into flipcharts, etc.
 - Save your flipchart and then email it to yourself or save it on a flash drive.
 - You may work with a partner for this activity.
 - Utilize the resource packs in the ActivInspire software. Directions are below.
- Promethean Planet has a number of flipcharts that you can download. You CANNOT ONLY use one of these flipcharts but you can view them to get an idea for what you can do with the ActivInspire Software or use it as a template. Click <http://www.prometheanplanet.com/en/resources/> and enter a search item or search by grade or content area.
- This is supposed to be a FUN and ENGAGING activity. I realize you are not going to be an expert on using the ActivInspire Software
- You will have 2 class sessions to complete the assignment (while I am doing the Urban Experience in Cincinnati)
- We will present your flipcharts in class on Tuesday, April 2nd.

